

Sector	Maintained Illuminance (Lux)
Education	
Classrooms, tutorial rooms	300 Lux
Lecture hall	500 Lux
Technical drawing rooms	750 Lux
Practical rooms and laboratories	500 Lux
Computer practice rooms	300 Lux
Entrance halls	200 Lux
Circulation areas & corridors	100 Lux
Stairs	150 Lux
Sports halls, gymnasiums & swimming pools	300 Lux
School canteens	200 Lux
Hospitals	
Waiting rooms	200 Lux
Corridors: during the day	200 Lux
Corridors: during the night	50 Lux
Day rooms	200 Lux
Staff office	500 Lux
Staff rooms	300 Lux
Autopsy room	5000 Lux
Simple examination room	300 Lux
Operating theatre	1000 Lux
Bathroom & Toilets for patients	200 Lux
Hotels and Leisure	
Reception & Porters desk	300 Lux
Kitchen	500 Lux
Self-service restaurant	200 Lux
Buffet	300 Lux
Conference rooms	500 Lux
Corridors	100 Lux
Bathroom (hotel suite)	150 Lux
Toilets (hotel suite)	100 Lux
Foyers	200 Lux
Justice and Custodial	
Main entrances	200 Lux
Corridors	100 Lux
Staircases	150 Lux
Lounges	150 Lux
Dining rooms	150 Lux
Laundries	300 Lux
Stores	100 Lux
Staff office	500 Lux
Staff room	300 Lux

These lux levels are recommendations made by CIBSE and should only be used as a guide. If you require further information or help regarding a specific project please contact the Lamps & Lighting design team.

Sector	Maintained Illuminance (Lux)
Nursing Homes	
Entrance lobbies	200 Lux
Lounges (communal)	100-300 Lux
Kitchens	150-300 Lux
Bathrooms	150 Lux
Toilets	100 Lux
Corridors	20-100 Lux
Staircases	100 Lux
Quiet/rest rooms	100 Lux
Dining rooms	150 Lux
Stores	100 Lux
Offices	
Filing, Copying, etc...	300 Lux
Writing, typing reading, data processing	500 Lux
Technical drawing	750 Lux
CAD work stations	500 Lux
Conference and meeting rooms	500 Lux
Reception desk	300 Lux
Archives	200 Lux
Public Houses	
Cashier desk	300 Lux
Kitchen	500 Lux
Retail	
Sales area	300 Lux
Till area	500 Lux
Wrapper table	500 Lux
Dressing rooms	300 Lux
Car Parks	
Parking bays (multi-story/underground)	75 Lux
Access lanes (multi-story/underground)	75 Lux
Ramps (multi-story/underground)	150 Lux
Corners (multi-story/underground)	150 Lux
Intersections (multi-story/underground)	150 Lux
Multi-story roof level	30 Lux
Entrance/exit zones (multi-story/underground)	Day 300 Lux/Night 75 Lux
Pedestrian areas (multi-story/underground)	100 Lux
Stairs (multi-story/underground)	100 Lux
Lifts (multi-story/underground)	100 Lux
Rural zones E1 and E2 (outdoor)	15 Lux
Urban zones E3 and E4 (outdoor)	30 Lux

These lux levels are recommendations made by CIBSE and should only be used as a guide.
 If you require further information or help regarding a specific project please contact the Lamps & Lighting design team.